Music Year 7

Michaelmas 1	 Rhythm and Pulse Through a variety of whole-class practical activities pupils will: work with layers of percussion instruments to develop a secure understanding of ensemble playing (watching, listening, counting). work with music notation including semibreves, minims, crotchets, quavers and semiquavers, and crotchet rests to develop performances and short compositions. develop vocabulary around pitch, tempo, rhythm and metre. Singing Pupils will sing simple partner songs to build upon primary skills, develop their confidence, control and begin thinking about singing in harmony.
Michaelmas 2	Introduction to keyboard and ukulele. Performing melodies on the keyboard. Learning chords on the ukulele. Continuing to develop whole-class and small group ensemble skills in performance. Pupils will learn how to use techniques relevant to the instruments studied e.g. correct fingers to play chords on the ukulele, or five-finger melodies on the keyboard. Pupils will learn how best to use rehearsal time reflecting on their successes and areas for improvement. Pupils will be assessed on their individual keyboard/ukulele performances. This may be a solo or a contribution to a group piece. Singing All year 7 pupils are invited to sing in the Christmas Carol Concert. They will develop work from the previous half-term and work on performance skills such as projection, confidence, participation.
Lent 1	Rhythms of the World: Creating and Performing Music with Loops and Layers All pupils will perform and improvise music which uses loops. Inspiration will be taken from Javanese Gamelan, Brazilian Samba, and African song. Pupils will demonstrate the ability: • to perform in time with other students using keyboards, percussion and singing. • to maintain their own part whilst others play something different. • to work in small groups, some will take on leadership roles. • to hold a steady beat. • to listen with understanding to cyclic music from around the world. • to continue developing notation skills but in this unit pupils will work with rhythm

	grids.
	 to describe world music using general music vocabulary e.g tuned/untuned percussion. To understand that music can be structured vertically using loops to provide a variety of different textures.
Lent 2	Sonority City
	Pupils will look at composers' use of sonority in various works across different genres: Film Music, Rock/Pop Music, and Classical music. Pupils will perform, compose and exploit technology to deepen their understanding of sonority. Pupils will gain an understanding of why composers choose different timbres, such as strings, woodwind, brass and percussion considering how the choice of sonority enhances musical expression.
	Pupils will compose and perform fanfare compositions when looking at brass instruments. They will take an instruments listening test set for homework.
Trinity 1	World of Scales: Chromatic Music
	Pupils will sing and perform songs which use semitones, for example, "Consider Yourself" ("Oliver" musical), "When I'm 64" (Beatles).
	Pupils will perform chromatic melodies, such as, "Fur Elise" (Beethoven), and the James Bond theme on the keyboard.
	Pupils will have a theory test on semitones. Towards the end of the half-term pupils will develop creativity in a composition exploiting semitones based around a scenario such as <i>The Haunted House</i> , or <i>The Aliens Have Landed</i> .
Trinity 2	World of scales: Major/minor scale.
	Pupils will sing and play various songs which exploit different scales, moods and genres. Examples may be
	Do-Re-Mi (music theatre), Rock Around The Clock (pop/rock).
	Pupils will perform a Pavane which may be in AABA or AB structure.
	Pupils will improvise and compose within the major scale.
	In addition to the usual practical half-termly assessment pupils will sit an end of year written exam which assesses listening and theory skills acquired throughout the year.
	During this half-term there will be the opportunity for pupils to experience basic skills in music technology, such as Cubase, Song Maker or an online sequencer.